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Introduction to Intrusion Tolerance

5.1

Some preliminary observations...

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Fundamental Intrusion Tolerance Concepts

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Should we bring the risk to zero?

- Let us talk about classical prevention/removal
 - of the number and severity of the flaws of the system (*vulnerabilities*)
 - of the potential of the attacks it may be subjected to (*threats*)
- We cannot make either arbitrarily low
 - too costly and infeasible
 - certain attacks come from the kind of service being deployed
 - certain vulnerabilities are attached to the design of the system proper
- ...and the question is: should we?
- can't we talk about **acceptable risk**?
- doesn't the hacker also incur in a **cost of intruding??!!**

5.4

And... can we?

- If we work on an all-or-nothing perspective, everytime we cannot assure something is completely secure, we have a problem of representation

(we don't know how to talk about "more or less secure" in formal terms)

5.5

Trust and Trustworthiness (support separation of concerns)

- **Trust**
- the accepted dependence of a component, on a set of properties (functional and/or non-functional) of another component, subsystem or system
 - a trusted component has a set of properties that are relied upon by another component (or components).
 - if A trusts B, then A accepts that a violation in those properties of B might compromise the correct operation of A
- **Trustworthiness**
- the measure in which a component, subsystem or system meets a set of properties (functional and/or non-functional)
 - trustworthiness of B measures the *coverage* of the trust of A

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What is Intrusion Tolerance?

- The tolerance paradigm in security:
 - Assumes that systems remain to a certain extent vulnerable
 - Assumes that attacks on components or sub-systems can happen and some will be successful
 - Ensures that the overall system nevertheless remains secure and operational, with a measurable probability
- In other words:
 - **Faults**--- malicious and other--- occur
 - They generate **errors**, i.e. component-level security compromises
 - Error processing mechanisms make sure that security **failure** is prevented

5.6

Trusted vs. Trustworthy

- *Thou shalt not trust non-trustworthy components!*
- B is **Trustworthy** in the measure its properties are met
 - ... and that coverage is never 1 in real systems...
- B should be **Trusted** only to the extent of its **trustworthiness**
 - trust may have several degrees, quantitatively or qualitatively
 - related not only with security-relat. properties (e.g., timeliness)
 - trust and trustworthiness lead to complementary aspects of the specification/design and implementation/verification process
- we should talk about **trusted-trustworthy components**

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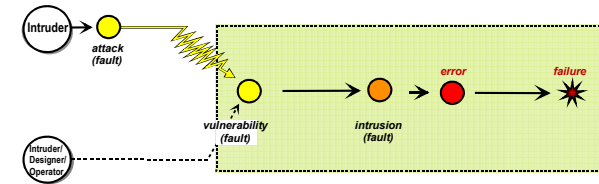
Intrusion Tolerance

terminology and concepts

Fault Models
Methodologies
Error processing
Fault treatment

Attack-Vulnerability-Intrusion composite fault model

Hence: $\text{attack} + \text{vulnerability} \rightarrow \text{intrusion} \rightarrow \text{error} \rightarrow \text{failure}$
A specialization of the generic "fault,error,failure" sequence



AVI sequence : $\text{attack} + \text{vulnerability} \rightarrow \text{intrusion} \rightarrow \text{error} \rightarrow \text{failure}$

Attacks, Vulnerabilities, Intrusions

- **Intrusion**
 - an externally induced, intentionally malicious, operational fault, causing an erroneous state in the system

an intrusion has two underlying causes:

- **Vulnerability**
 - malicious or non-malicious weakness in a computing or comm's system that can be exploited with malicious intention
- **Attack**
 - malicious intentional fault introduced in a computing or comm's system, with the intent of exploiting a vulnerability in that system

interesting corolaries:

- without attacks, vulnerabilities are harmless
- without vulnerabilities, there cannot be successful attacks

Intrusion Tolerance

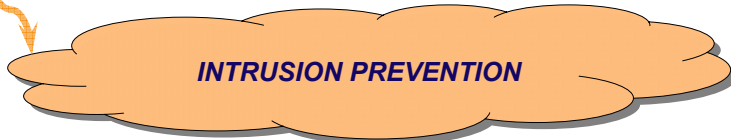
Fault Models
Methodologies
Error processing
Fault treatment

FFI in Distributed System

Achieving trustworthiness w.r.t. malicious faults (the classical ways...)

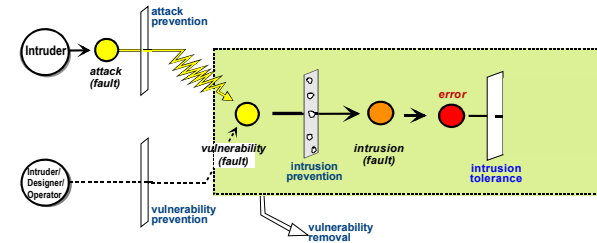


- **Attack prevention**
 - Ensuring attacks do not take place against certain components
- **Attack removal**
 - Taking measures to discontinue attacks that took place
- **Vulnerability prevention**
 - Ensuring vulnerabilities do not develop in certain components
- **Vulnerability removal**
 - Eliminating vulnerabilities in certain components (e.g. bugs)



FFI in Distributed System

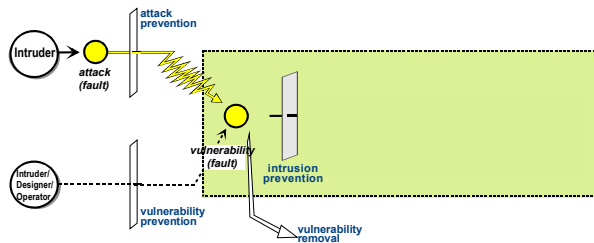
Avoiding security failure less canonical track: intrusion tolerance



➤ to be studied in this course ...

FFI in Distributed System

Avoiding security failure canonical track: intrusion prevention



➤ sequence : *attack + vulnerability* → *intrusion* → *failure*

FFI in Distributed System

Intrusion Tolerance



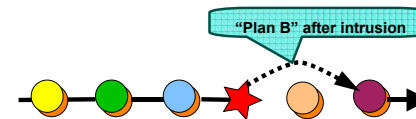
Fault Models
Methodologies
Error processing
Fault treatment

Processing the errors deriving from intrusions

- error detection
 - detecting the error after it occurs aims at: confining it to avoid propagation; triggering error recovery mechanisms; triggering fault treatment mechanisms
 - E.g.: modified files or messages; phony OS account; sniffer in operation; host flaky or crashing on logic bomb
- error recovery
 - recovering from the error aims at: providing correct service despite the error
 - E.g.: recovering from effects of intrusions

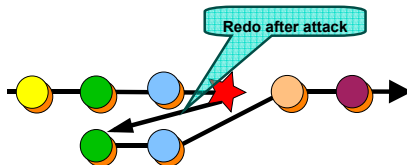
Processing the errors deriving from intrusions

- forward recovery:
 - proceeds forward to state that ensures correct provision of service
 - system detects intrusion, considers corrupted operations lost and increases level of security (threshold/quorums increase, key renewal)
 - system detects intrusion, moves to degraded but safer op mode



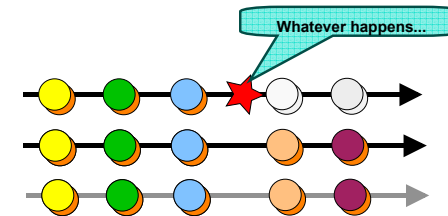
Processing the errors deriving from intrusions

- backward recovery:
 - system goes back to a previous state known as correct and resumes
 - system suffers DOS (denial of service) attack, and re-executes the corrupted operation
 - system detects corrupted files, pauses, reinstalls them, goes back
 - system detects corrupted message signature, discards, send nack



Processing the errors deriving from intrusions

- error masking
 - redundancy allows providing correct service without noticeable glitch
 - voting, Byzantine agreement; fragmentation-redundancy-scattering
 - sensor correlation (agreement on imprecise values)



Intrusion Detection

Classical methodologies
ID as error detection
ID as fault diagnosis

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A biologically inspired metaphor of intrusion tolerance

Courtesy Christian Cachin, MAFTIA consortium

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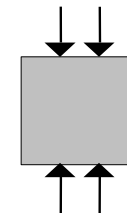
ID: Error detection or fault diagnosis?

- classical IDS have two facets under intrusion tolerance
 - detecting errors as per the security policy specification
 - diagnosing faults as per the system fault model
- consider the following example:
 - *Organization A has an intranet with an extranet connected to the public Internet. It is fit with an IDS*
 - the IDS detects a port scan against an internal host, coming from the intranet
 - the IDS detects a port scan against one of the extranet hosts, coming from the Internet
 - *what is the difference?*

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Computer system under attack

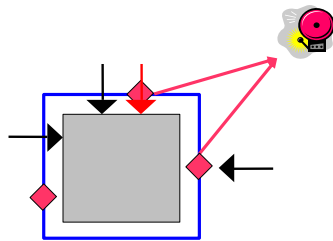
- no flaws, no vulnerabilities



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Intrusion detection

- Sensors for different attacks

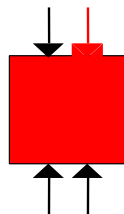


◆ Sensor

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Computer system under attack

- with vulnerabilities and
- successful attack



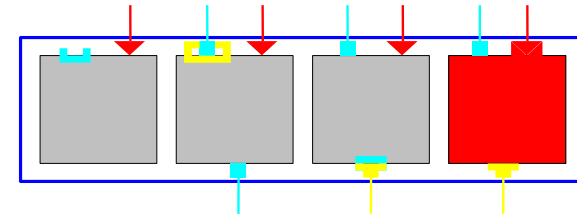
▶ Vulnerability

▶▶ Attack that exploits the vulnerability

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Intrusion Tolerance

- with replicated and diverse structure
 - replicas have different vulnerabilities
 - majority remains intact



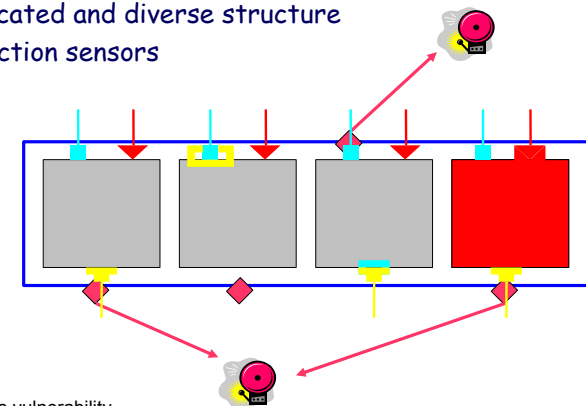
▶ Vulnerability

▶▶ Attack that exploits the vulnerability

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Intrusion Tolerance and Detection combined

- with replicated and diverse structure
- with detection sensors



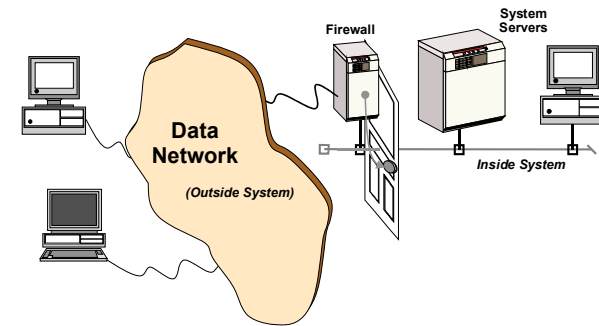
▶ Vulnerability

▶▶ Attack that exploits vulnerability

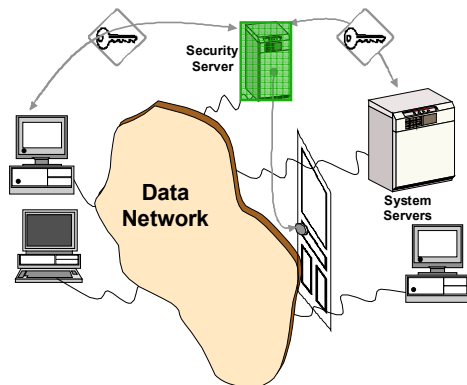
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Example Intrusion-Tolerant Networks and Architectures

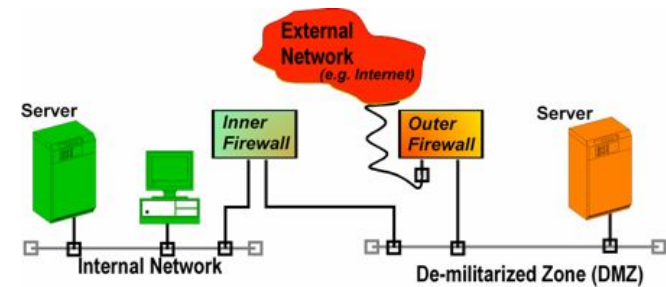
Intrusion-Prevention Firewall



Trusted-Third-Party Security Server

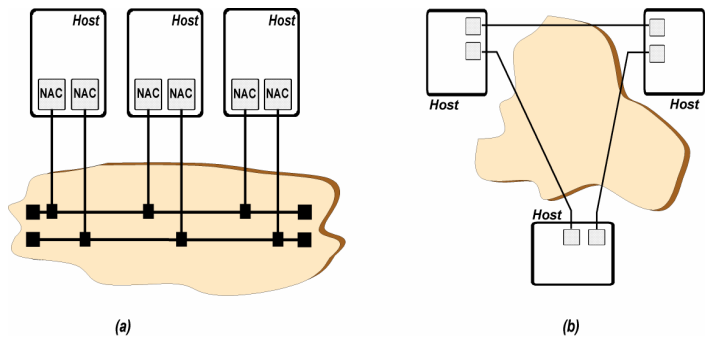


Firewalling

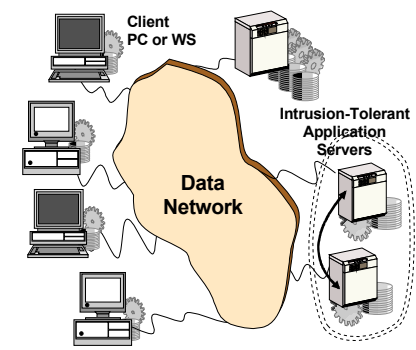


- **Intrusion prevention device:** prevents attacks on inside machines
- **Coverage:** semantics of firewall functions, resilience of bastions
- **End-to-end problem:** are all internal network guys good?

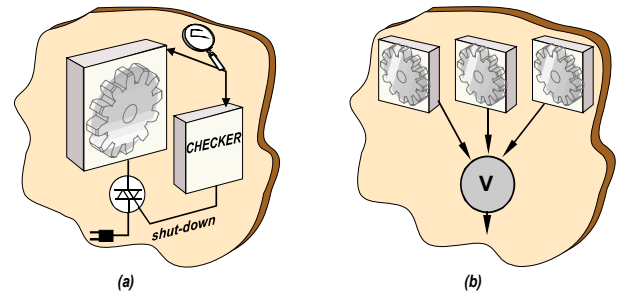
Intrusion-Masking Redundant Networks



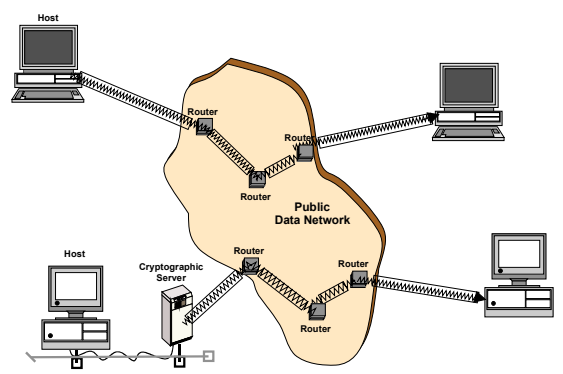
Client-Server with Intrusion Tolerant Servers



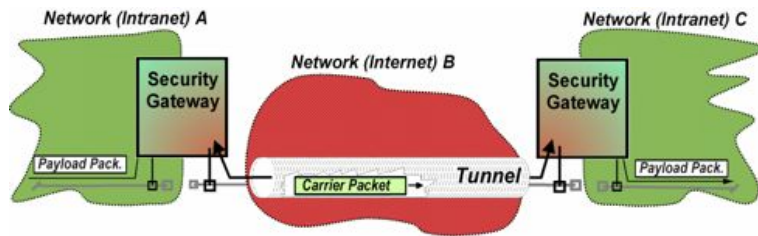
Intrusion Detection and Masking in Processing



Intrusion-Prevention Secure Circuits



Tunnelling, secure channels



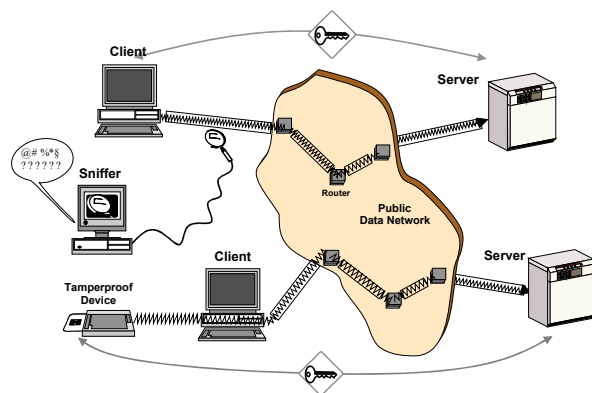
- Intrusion prevention device: enforces confidentiality, integrity (authenticity)
- Coverage: tunnelling method, resilience of gateway
- End-to-end problem: are all intranet guys good?

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Other Example Intrusion-Tolerance mechanisms

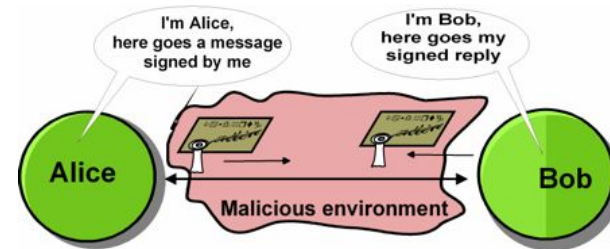
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Secure Remote Operations



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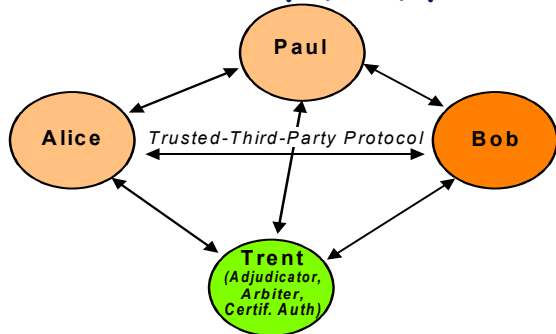
Authentication, signatures, MACs



- Intrusion prevention device: enforces authenticity, integrity
- Coverage: signature/authentication method
- End-to-end problem: who am I authenticating? me or my PC?

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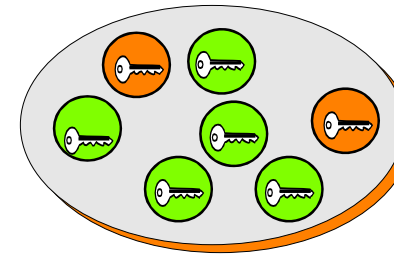
Trusted Third Party (TTP) protocols



- Intrusion tolerance device: error processing/masking
- Coverage: semantics of protocol functions, underlying model assumptions, resilience of TTP

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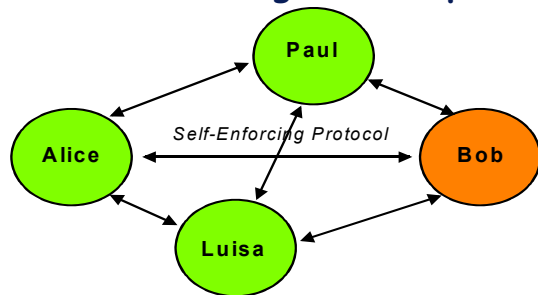
Threshold cryptography



- Intrusion tolerance device: error processing/masking ($f+1$ out of n)
- Coverage: crypto semantics, brute force resilience, underlying model assumptions

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Communication and agreement protocols



- Intrusion tolerance device: error processing or masking ($3f+1$, $2f+1$, $f+2$)
- Coverage: semantics of protocol functions, underlying model assumptions

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