

# Statistical Relational Learning

[With notes from Domingos]

## Components

- We have the elements:
  - **Probability** for handling uncertainty
  - **Logic** for representing types, relations, and complex dependencies between them
  - **Inference** and **Learning** algorithms for each
- Figure out how to put them together

## Markov Networks

A Markov Network is a model of the joint probability distribution over a set  $\mathbf{X} = (X_1, \dots, X_N) \in \mathcal{X}$  of variables. A Markov network is an undirected graph  $G$ , with  $N$  nodes (each corresponding to one of the stochastic variables) and  $M$  edges, and a set of potential functions

$$\Phi_k (1 \leq k \leq K)$$

Each  $\Phi_k$  is associated to a different clique in the graph.

Let  $\mathbf{x} = (x_1, \dots, x_N) \in \mathcal{X}$  be a set of values that the variables can take on. A Markov network is associated to the following probability distribution:

$$Pr(\mathbf{X} = \mathbf{x}) = \frac{1}{Z} \prod_{k=1}^K \Phi_k(\mathbf{x}^{(k)}),$$

$\mathbf{x}^{(k)}$  is the state of the system (instantiation of the variables) in the  $k$ -th clique.  $Z$  is the partition function and can be computed as follows:

$$Z = \sum_{\mathbf{x} \in \mathcal{X}} \prod_{k=1}^K \Phi_k(\mathbf{x}^{(k)})$$

## Hammersley-Clifford Theorem

**If** Distribution is strictly positive ( $P(x) > 0$ )  
**And** Graph encodes conditional independences  
**Then** Distribution is product of potentials over cliques of graph

Inverse is also true.  
("Markov network = Gibbs distribution")

## Markov Networks

The U function is a weighted feature of the clique  $\rightarrow$  log-linear model

$$Pr(\mathbf{X} = \mathbf{x}) = \frac{1}{Z} e^{\sum_{k=1}^K w_k f_k(x^{(k)})}$$

Each function  $f_k(x^{(k)})$  is a feature of the k-th clique, and  $w_k$  is its weight. In a clique, there is one feature for each possible state  $x^{(k)}$  of the clique.

Binary features:  $f_j(x^{(k)}) \in \{0, 1\}$ . Moreover,  $w_k = \ln \Phi_k((x^{(k)})$

A Markov Network is derived from a Markov Logical Network (MLN) and a set  $C = \{a_1, \dots, a_C\}$  of constants. A Markov Logical Network MLN =  $\{(F_i, w_i) | 1 \leq i \leq M\}$  is a set of pairs  $(F_i, w_i)$ , consisting of a logical formula  $F_i$ , belonging to a knowledge base  $\mathcal{K}$ , and an associated real number  $w_i$ .

The logical language is function-free.

## Example - Markov Logical Network

Let  $\mathcal{K}$  be a knowledge base:

- $F_1 : R(X, Y) :- P(x), Q(Y)$
- $F_2 : S(X, Y) :- P(X), Q(Y)$
- $F_3 : V(X, Y) :- Q(X), Q(Y)$
- $F_4 : R(X, Y) :- V(X, Y)$

Set of constants

$$C = \{a, b\}$$

Herbrand base  $HB_{\mathcal{K}}$ :

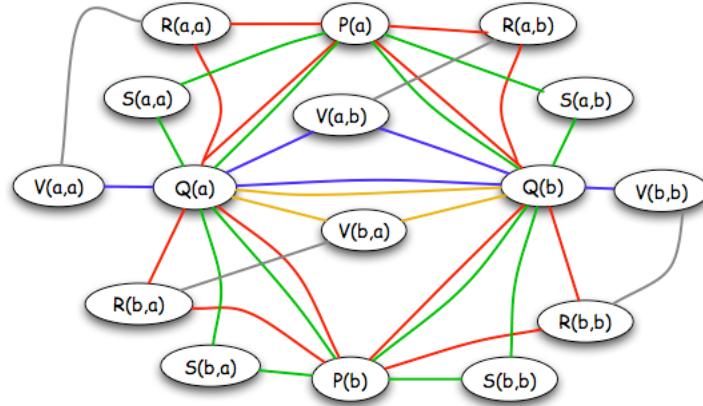
$\{P(a), P(b), Q(a), Q(b), R(a, a), R(a, b), R(b, a), B(b, b), S(a, a), S(a, b), S(b, a), S(b, b), V(a, a), V(a, b), V(b, a), V(b, b)\}$

Markov Logical network:

$$MLN = \{(F_1, w_1), (F_2, w_2), (F_3, w_3), (F_4, w_4)\}$$

$$w = (w_1, w_2, w_3, w_4) = (2, 1.5, 0.8, 1.7)$$

## Markov Network



## Probability Distribution

Cliques<sub>2</sub> = {(Q(a), V (a, a)), (Q(b), V (b, b)), (V (a, a), R(a, a)), (V (a, b), R(a, b)), (V (b, a), R(b, a)), (V (b, b), R(b, b)) }

Of the sixteen lenght-3 cliques, only the following 10 are true groundings:

Cliques<sub>3</sub> = {(P(a), Q(a), R(a, a)), (P(a), Q(a), S(a, a)), (P(a), Q(b), R(a, b)), (P(a), Q(b), S(a, b)), (P(b), Q(a), R(b, a)), (P(b), Q(a), S(b, a)), (P(b), Q(b), R(b, b)), (P(b), Q(b), S(b, b)), (Q(a), Q(b), V (a, b)), (Q(b), Q(a), V (b, a)) }

$$Pr(\mathbf{X} = \mathbf{x}) = \frac{1}{Z} e^{\sum_{i=1}^M w_i n_i(\mathbf{x})} = \frac{1}{Z} \prod_{i=1}^M e^{w_i n_i(\mathbf{x})} \quad Z = 3.022509 \cdot 10^{14} = 3.023 \cdot 10^{14}$$

$n_i(x)$  is the number of true groundings of formula  $F_i$  in  $x$ , or the number of features, corresponding to  $F_i$ , that equal to 1 in  $x$ .

## Cliques

$F_i$	Formula	Features	Weigth $w_i$
$F_1$	$R(X,Y) \vdash P(X), Q(Y)$	(P(a), Q(a), R(a,a))	2.0
		(P(a), Q(b), R(a,b))	2.0
		(P(b), Q(a), R(b,a))	2.0
		(P(b), Q(b), R(b,b))	2.0
$F_2$	$S(X,Y) \vdash P(X), Q(Y)$	(P(a), Q(a), S(a,a))	1.5
		(P(a), Q(b), S(a,b))	1.5
		(P(b), Q(a), S(b,a))	1.5
		(P(b), Q(b), S(b,b))	1.5
$F_3$	$V(X,Y) \vdash Q(X), Q(Y)$	(Q(a), V(a,a))	0.8
		(Q(a), V(b,a))	0.8
		(Q(b), V(a,a))	0.8
		(Q(b), V(b,a))	0.8
$F_4$	$R(X,Y) \vdash V(X,Y)$	(R(a,a), V(a,a))	1.7
		(R(a,b), V(a,b))	1.7
		(R(b,a), V(b,a))	1.7
		(R(b,b), V(b,b))	1.7

## Special cases

$$Pr(\mathbf{X} = \mathbf{x}) = \frac{1}{Z} \prod_{k=1}^4 e^{n_k n_k(\mathbf{x})} = \frac{1}{Z} e^{2 n_1(\mathbf{x})} \cdot e^{1.5 n_2(\mathbf{x})} \cdot e^{0.8 n_3(\mathbf{x})} \cdot e^{1.7 n_4(\mathbf{x})}$$

If all the variables are true (let  $\mathbf{x}_1$  be the corresponding world), or all the variables are false (let  $\mathbf{x}_0$  be the corresponding world)

we have  $n_1(\mathbf{x}_1) = n_2(\mathbf{x}_1) = n_3(\mathbf{x}_1) = n_4(\mathbf{x}_1) = 4$ ,

$$Pr(\mathbf{X} = \mathbf{x}_1) = \frac{1}{Z} e^{4(2+1.5+0.8+1.7)} = \frac{e^{24}}{3.023 \cdot 10^{14}} = 8.76 \cdot 10^{-5}$$

World  $\mathbf{x}_2$  in which  $P(a) = 0, P(b) = 1, Q(a) = 0, Q(b) = 1, R(a,b) = 1, S(a,b) = 1, R(b,b) = 0, S(b,b) = 0, R(b,a) = 1, S(b,a) = 1, R(a,a) = 0, S(a,a) = 1, V(a,a) = 0, V(b,b) = 1, V(a,b) = 0, V(b,a) = 1$ .

In this world, we have  $n_1(\mathbf{x}_2) = 4, n_2(\mathbf{x}_2) = 4, n_3(\mathbf{x}_2) = 2, n_4(\mathbf{x}_2) = 3$ ,

$$Pr(\mathbf{X} = \mathbf{x}_2) = \frac{1}{Z} e^{2 \cdot 4 + 1.5 \cdot 4 + 0.8 \cdot 2 + 1.7 \cdot 3} = \frac{e^{20.7}}{3.023 \cdot 10^{14}} = 3.23 \cdot 10^{-6}$$

## Computing Probabilities

- $P(\text{Formula} | \text{MLN}, C) = ?$
- MCMC: Sample worlds, check formula holds
- $P(\text{Formula1} | \text{Formula2}, \text{MLN}, C) = ?$
- If  $\text{Formula2} = \text{Conjunction of ground atoms}$ 
  - First construct min subset of network necessary to answer query (generalization of KBMC)
  - Then apply MCMC (or other)
- Can also do lifted inference [Braz et al, 2005]

## Inference

What is the probability that a ground formula  $F_1$  is true, knowing than another ground formula  $F_2$  is true?

$$Pr(F_1 | F_2, \text{MLN}, C) = \frac{Pr(F_1 \wedge F_2 | \text{MLN}, C)}{Pr(F_2 | \text{MLN}, C)} = \frac{\sum_{\mathbf{x} \in \mathcal{X}_{F_1} \cap \mathcal{X}_{F_2}} Pr(\mathbf{X} = \mathbf{x} | \text{MLN}, C)}{\sum_{\mathbf{x} \in \mathcal{X}_{F_2}} Pr(\mathbf{X} = \mathbf{x} | \text{MLN}, C)}$$

$$F_1 \equiv [R(a, b) : -P(a), Q(b)] \quad F_2 \equiv [V(b, a) : -Q(a), Q(b)].$$

$F_2$  is true when either  $Q(a) = 0$ , or  $Q(b) = 0$ , or  $Q(a) = 1$ ,  $Q(b) = 1$ ,  $V(b, a) = 1$

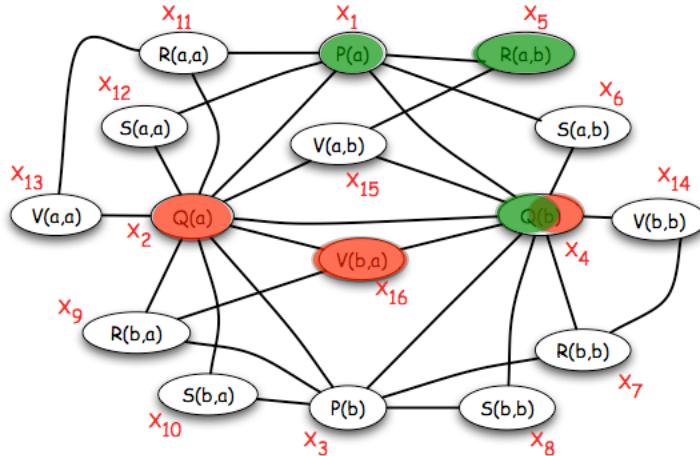
$F_1$  is true when either  $P(a) = 0$ , or  $Q(b) = 0$ , or  $P(a) = 1$ ,  $Q(b) = 1$ ,  $R(a, b) = 1$

$$Pr(F_2 | \text{MLN}, C) = 0.984$$

$$Pr(F_1 \wedge F_2 | \text{MLN}, C) = 0.632$$

$$Pr(F_1 | F_2, \text{MLN}, C) = 0.642$$

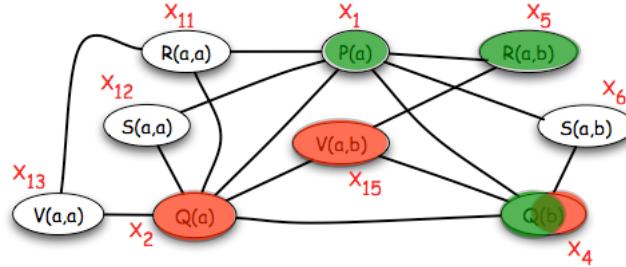
## Query and Evidence



## Ground Network Construction

```
network ← Ø
queue ← query nodes
repeat
    node ← front(queue)
    remove node from queue
    add node to network
    if node not in evidence then
        add neighbors(node) to queue
until queue = Ø
```

## Reduced Network



$$\begin{aligned} \Pr(X' = x') &\equiv \Pr(X_1 = x_1, X_2 = x_2, X_4 = x_4, X_5 = x_5, X_6 = x_6, X_{11} = x_{11}, \\ &X_{12} = x_{12}, X_{13} = x_{13}, X_{15} = x_{15}) = \\ &= (1/Z') e^{2n1'(x')} e^{1.5n2'(x')} e^{0.8n3'(x')} e^{1.7n4'(x')} \\ Z' &= 1.287 \cdot 10^8 \end{aligned}$$

## Markov Blanket

Probability that  $X$  is true, given the state  $s$  of  $\mathcal{B}(X)$ , can be estimated through Gibb sampling:

$$Pr(X = 1 | \mathcal{B}(X) = s) = \frac{e^{\sum_{i=1}^M w_i \cdot n_i''(X=1, \mathcal{B}(X)=s)}}{e^{\sum_{i=1}^M w_i \cdot n_i''(X=1, \mathcal{B}(X)=s)} + e^{\sum_{i=1}^M w_i \cdot n_i''(X=0, \mathcal{B}(X)=s)}}$$

Node  $X_5 = R(a, b)$ . Its Markov blanket is the set  $B(X_5) = \{X_1, X_4, X_5\}$ .

$X_5$  belongs to the cliques  $(X_1, X_4, X_5)$  of rule  $F_1$ , and

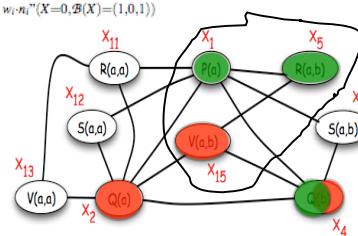
$(X_5, X_{15})$  of rule  $F_4$ . Let  $s = (1, 0, 1)$  be the state of  $B(X_5)$ :

$$Pr(X_5 = 1 | \mathcal{B}(X_5) = (1, 0, 1)) = \frac{e^{\sum_{i=1}^4 w_i \cdot n_i''(X=1, \mathcal{B}(X)=(1, 0, 1))}}{e^{\sum_{i=1}^4 w_i \cdot n_i''(X=1, \mathcal{B}(X)=(1, 0, 1))} + e^{\sum_{i=1}^4 w_i \cdot n_i''(X=0, \mathcal{B}(X)=(1, 0, 1))}}$$

$X_5 = 1 \rightarrow n_1 = 1, n_2 = 0, n_3 = 0, n_4 = 1$

$X_5 = 0 \rightarrow n_1 = 0, n_2 = 0, n_3 = 0, n_4 = 1$

$$Pr(X_5 = 1 | \mathcal{B}(X_5) = (1, 0, 1)) = 0.881$$



## MCMC: Gibbs Sampling

```
state ← random truth assignment
for  $i \leftarrow 1$  to  $num-samples$  do
    for each variable  $x$ 
        sample  $x$  according to  $P(x|neighbors(x))$ 
        state ← state with new value of  $x$ 
P( $F$ ) ← fraction of states in which  $F$  is true
```

## Learning Markov Networks

- Learning parameters (weights)
  - Generatively
  - Discriminatively
- Learning structure (features)

## Weight Learning

- Parameter tying: Groundings of same clause

$$\frac{\partial}{\partial w_i} \log P_w(x) = n_i(x) - E_w[n_i(x)]$$

No. of times clause  $i$  is true in data

Expected no. times clause  $i$  is true according to MLN

- Generative learning: Pseudo-likelihood
- Discriminative learning: Cond. likelihood, use MC-SAT or MaxWalkSAT for inference

## Generative Weight Learning

- Maximize likelihood or posterior probability
- Numerical optimization (gradient or 2<sup>nd</sup> order)
- No local maxima

$$\frac{\partial}{\partial w_i} \log P_w(x) = n_i(x) - E_w[n_i(x)]$$

No. of times feature  $i$  is true in data

Expected no. times feature  $i$  is true according to model

- Requires inference at each step (slow!)

## Pseudo-Likelihood

$$PL(x) = \prod_i P(x_i | \text{neighbors}(x_i))$$

- Likelihood of each variable given its neighbors in the data
- Does not require inference at each step
- Widely used in vision, spatial statistics, etc.
- But PL parameters may not work well for long inference chains

## Discriminative Weight Learning

- Maximize conditional likelihood of query ( $y$ ) given evidence ( $x$ )

$$\frac{\partial}{\partial w_i} \log P_w(y | x) = n_i(x, y) - E_w[n_i(x, y)]$$

- Approximate expected counts by counts in MAP state of  $y$  given  $x$

## Structure Learning

- Start with atomic features
- Greedily conjoin features to improve score
- Problem: Need to reestimate weights for each new candidate
- Approximation: Keep weights of previous features constant

## Example: Friends & Smokers

Smoking causes cancer.

Friends have similar smoking habits.

## Example: Friends & Smokers

$\forall x \text{Smokes}(x) \Rightarrow \text{Cancer}(x)$

$\forall x, y \text{Friends}(x, y) \Rightarrow (\text{Smokes}(x) \Leftrightarrow \text{Smokes}(y))$

## Example: Friends & Smokers

1.5     $\forall x \text{Smokes}(x) \Rightarrow \text{Cancer}(x)$

1.1     $\forall x, y \text{Friends}(x, y) \Rightarrow (\text{Smokes}(x) \Leftrightarrow \text{Smokes}(y))$

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Two constants: **Anna** (A) and **Bob** (B)

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Two constants: **Anna** (A) and **Bob** (B)

Smokes(A)      Smokes(B)

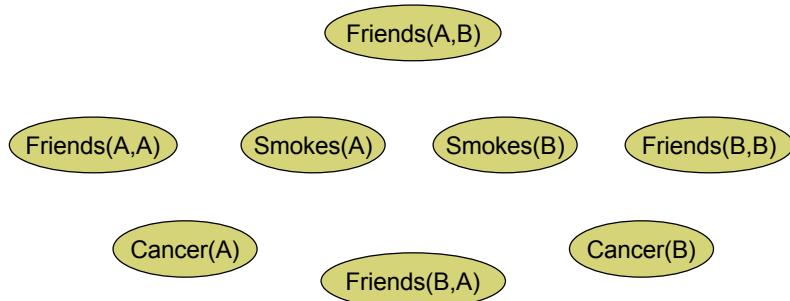
Cancer(A)      Cancer(B)

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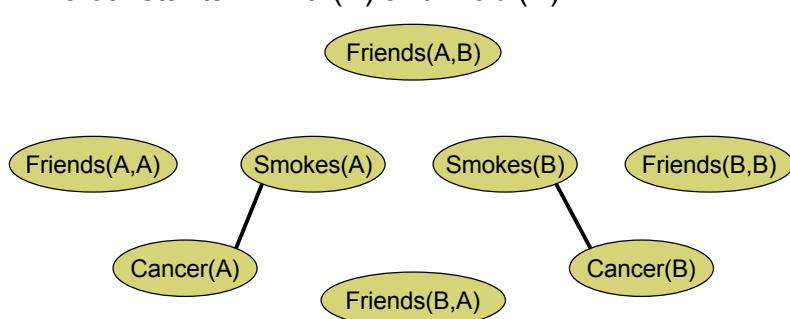


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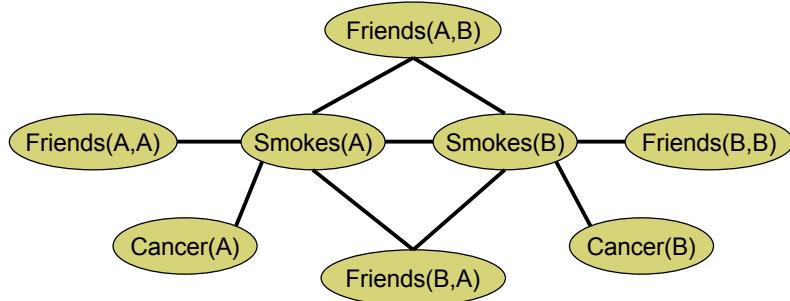
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## Example: Friends & Smokers

$$\begin{array}{l|l}
 1.5 & \forall x \text{ Smokes}(x) \Rightarrow \text{Cancer}(x) \\
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 \end{array}$$

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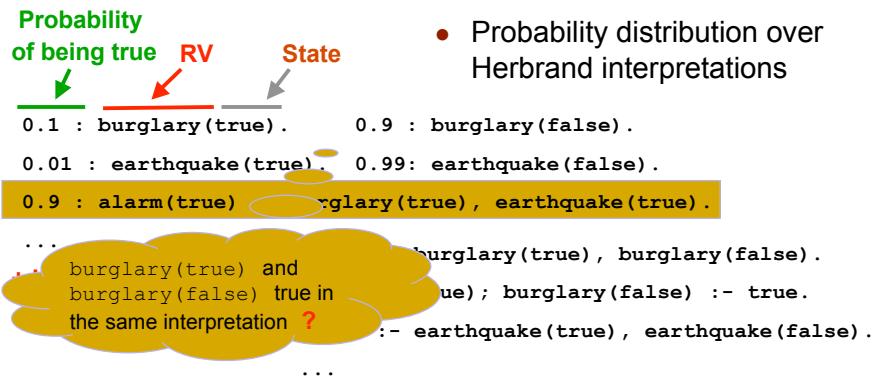


## Markov Nets vs. Bayes Nets

Property	Markov Nets	Bayes Nets
Form	Prod. potentials	Prod. potentials
Potentials	Arbitrary	Cond. probabilities
Cycles	Allowed	Forbidden
Partition func.	$Z = ?$	$Z = 1$
Indep. check	Graph separation	D-separation
Indep. props.	Some	Some
Inference	MCMC, BP, etc.	Convert to Markov

## Probabilistic Logic Programs (PLPs)

- Atoms = set of similar RVs
- First arguments = RV
- Last argument = state
- Clause = CPD entry



## Probabilistic Logic Programs (PLPs)

```

father(rex,fred).          mother(ann,fred).
father(brian,doro).        mother(utta, doro).
father(fred,henry).        mother(doro,henry).

1.0 : mc(P,a) :- mother(M,P), pc(M,a), mc(M,a).
0.0 : mc(P,b) :- mother(M,P), pc(M,a), mc(M,a).
...
0.5 : pc(P,a) :- father(F,P), pc(F,0), mc(F,a).
0.5 : pc(P,0) :- father(F,P), pc(F,0), mc(F,a).
...
1.0 : bt(P,a) :- mc(P,aa),pc(P,aa)

```

Context

Probabilities

```

false :- pc(P,a),pc(P,b), pc(P,0).
pc(P,a);pc(P,b); pc(P,0) :- person(P).
...

```

Constraints

# Probabilistic Logic Programs (PLPs)

```

father(rex,fred).      mother(ann,fred).
father(brian,doro).    mother(utta, doro).
father(fred,henry).    mother(doro,henry).

RV State
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...
1.0 : bt(P,a) :- mc(P,aa),pc(P,aa)

```

Qualitative Part  
Quantitative Part

Dependency

```

false :- pc(P,a),pc(P,b), pc(P,0).
pc(P,a);pc(P,b); pc(P,0) :- person(P).
...

```

# Probabilistic Logic Programs (PLPs)

```

father(rex,fred).      mother(ann,fred).
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```

Qualitative Part  
Quantitative Part

Dependency

```

false :- pc(P,a),pc(P,b), pc(P,0).
pc(P,a);pc(P,b); pc(P,0) :- person(P).
...

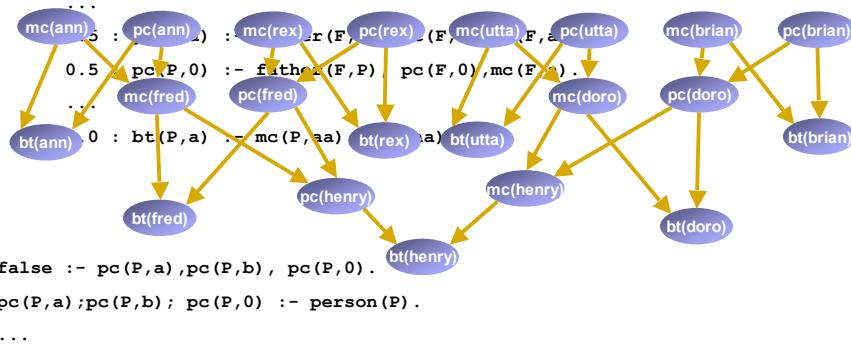
```

Variable Binding

## Probabilistic Logic Programs (PLPs)

```
father(rex,fred).      mother(ann,fred).
father(brian,doro).    mother(utta, doro).
father(fred,henry).    mother(doro,henry).
```

```
1.0 : mc(P,a) :- mother(M,P), pc(M,a), mc(M,a).
0.0 : mc(P,b) :- mother(M,P), pc(M,a), mc(M,a).
```

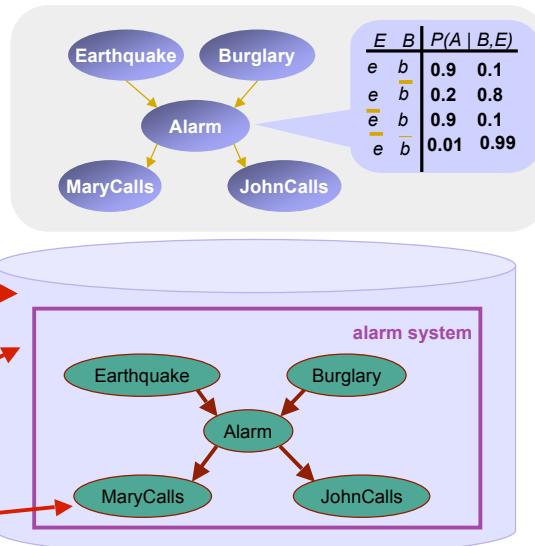


## Probabilistic Logic Programs (PLPs)

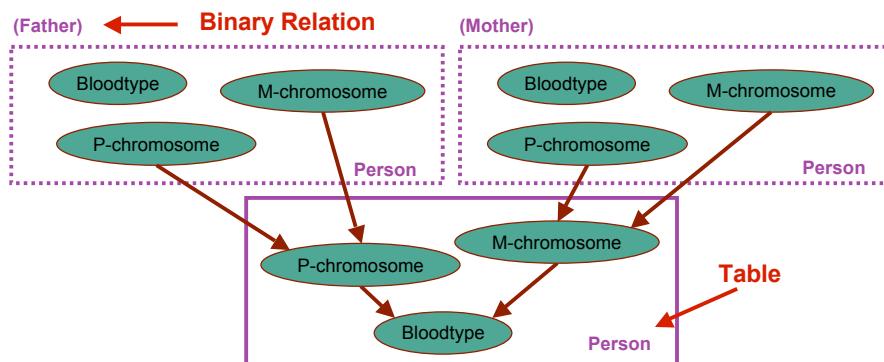
- Unique probability distribution over Herbrand interpretations
  - finite branching factor, finite proofs, no self-dependency
- Atoms = States
- Integrity constraints encode mutually excl. states
- **Functors**
- BN used to do inference
- **Turing-complete programming language**
- BNs, HMMs, DBNs, SCFGs, ...
- **No learning**

## Probabilistic Relational Models (PRMs)

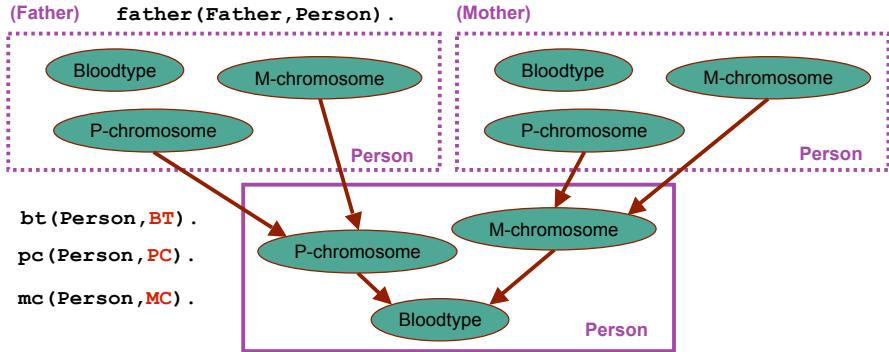
- Database theory
- Entity-Relationship Models
  - Attributes = RV



## Probabilistic Relational Models (PRMs)



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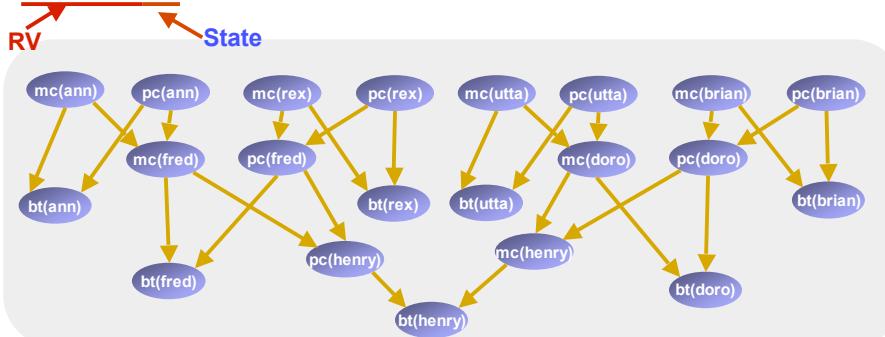
## Probabilistic Relational Models (PRMs)

```

father(rex, fred).      mother(ann, fred).
father(brian, doro).    mother(utta, doro).
father(fred, henry).    mother(doro, henry).

pc_father(Person, PCf) | father(Father, Person), pc(Father, PC).
...
mc(Person, MC) | pc_mother(Person, PCm), pc_mother(Person, MCm).
pc(Person, PC) | pc_father(Person, PCf), mc_father(Person, MCf).
bt(Person, BT) | pc(Person, PC), mc(Person, MC).

```



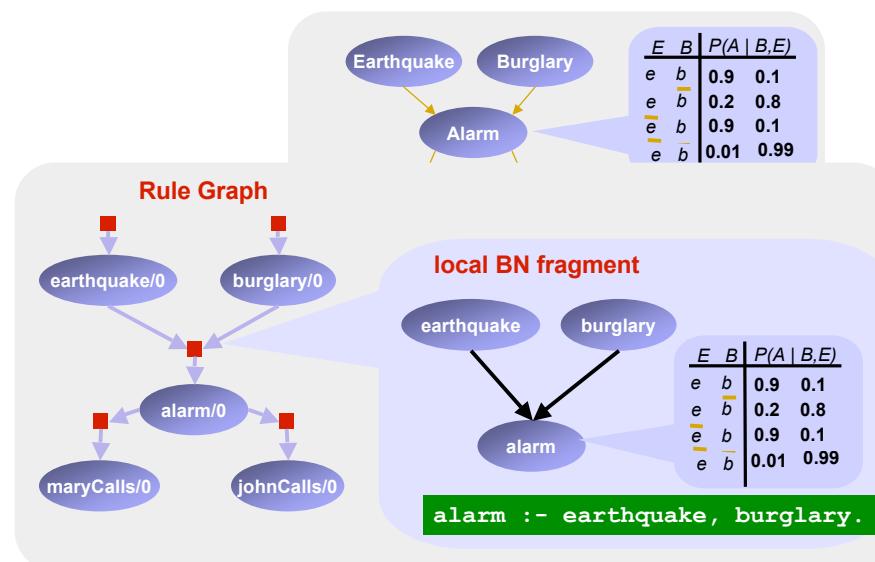
## Probabilistic Relational Models (PRMs)

[Friedman, Koller, Pfeffer]

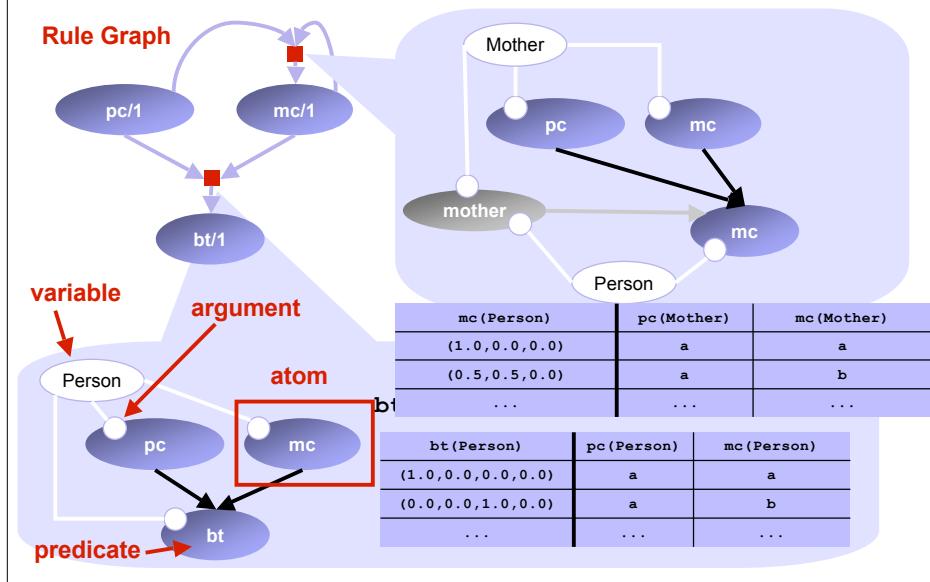
- Datalog
- Unique Probability Distribution over finite Herbrand interpretations
  - No self-dependency
- Discrete and continuous RV
- BN used to do inference
- Highlight Graphical Representation
- BNs
- Learning

## Bayesian Logic Programs (BLPs)

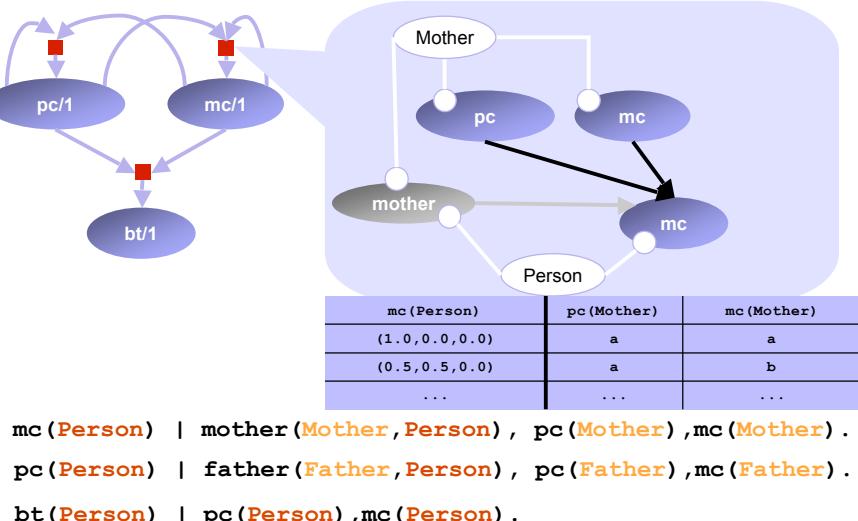
[Kersting, De Raedt]



## Bayesian Logic Programs (BLPs)



## Bayesian Logic Programs (BLPs)



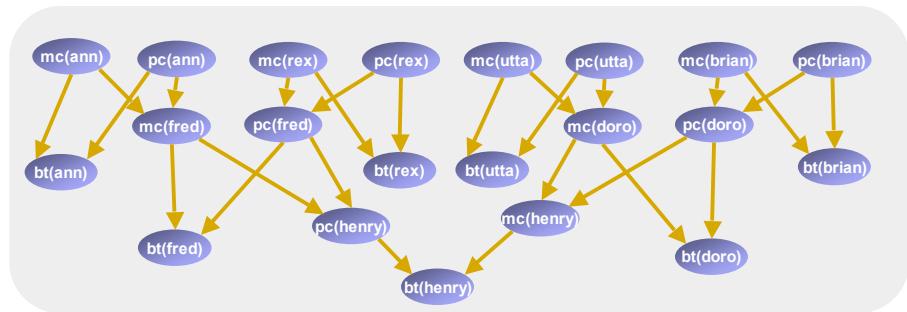
## Bayesian Logic Programs (BLPs)

```

father(rex,fred).      mother(ann,fred).
father(brian,doro).    mother(utta, doro).
father(fred,henry).    mother(doro,henry).

mc(Person) | mother(Mother,Person), pc(Mother), mc(Mother).
pc(Person) | father(Father,Person), pc(Father), mc(Father).
bt(Person) | pc(Person), mc(Person).

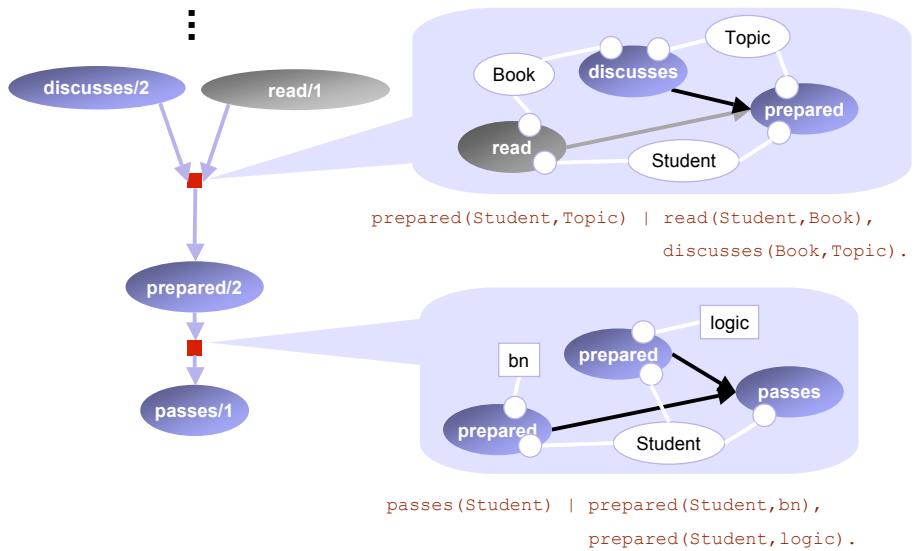
```



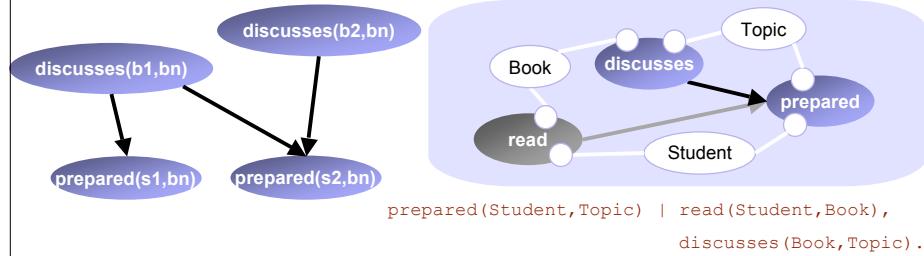
## Bayesian Logic Programs (BLPs)

- Unique probability distribution over Herbrand interpretations
  - Finite branching factor, finite proofs, no self-dependency
- Highlight
  - Separation of qualitative and quantitative parts
  - Functors
- Graphical Representation
- Discrete and continuous RV
- BNs, DBNs, HMMs, SCFGs, Prolog ...
- Turing-complete programming language
- Learning

## Combining Partial Knowledge

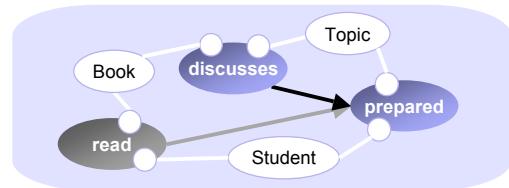
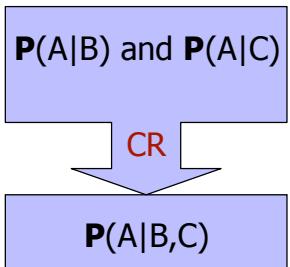


## Combining Partial Knowledge



- variable #parents for `prepared/2` due to `read/2`
  - whether a student prepared a topic depends on the books she read
- CPD only for one book-topic pair

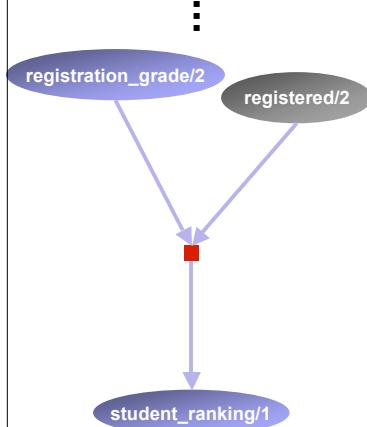
## Combining Rules



- Any algorithm which
  - has an empty output if and only if the input is empty
  - combines a set of CPDs into a single (combined) CPD
- E.g. noisy-or, regression, ...

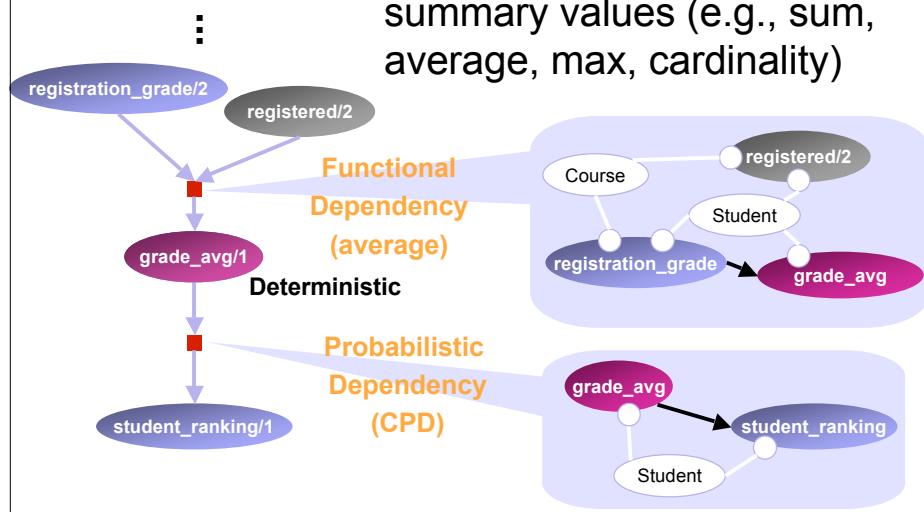
## Aggregates

Map multisets of values to summary values (e.g., sum, average, max, cardinality)



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Map multisets of values to summary values (e.g., sum, average, max, cardinality)



## Stochastic Relational Models (SRMs)

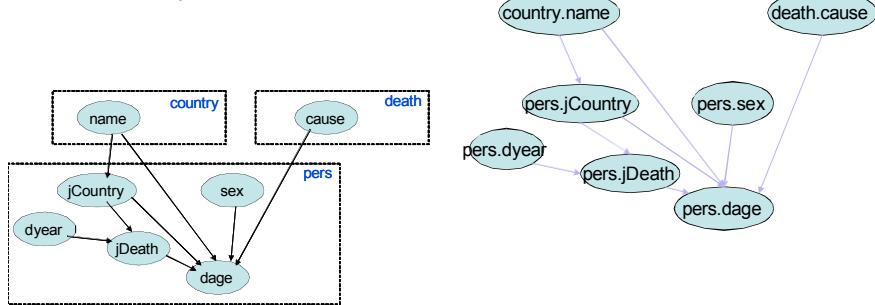
- Type I, i.e., frequencies in databases
- Probability that a select-join query succeeds:

$$P_D(I_Q) = \frac{|\bowtie_Q (\sigma_Q(R_1 \times \dots \times R_k))|}{|R_1| \times \dots \times |R_k|}$$

- Independently sample tuples  $r_i$  from  $R_i$ ; select as values for  $A_i$  the values  $r_i.A_i$

## Stochastic Relational Models (SRMs)

WHO Mortality Database

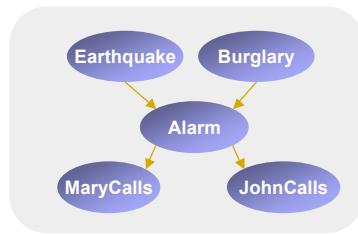


$\text{query}(\text{pers:dage}='1-4y') = 0.00201$   
 $\text{query}(\text{pers:dage}='25-29y') = 7.1 \times 10^{-5}$   
 $\text{query}(\text{pers:dage}='75-79y') = 0.12$   
 $\text{query}(\text{pers:dage}='85-89y') = 0.176$

$\text{query}(\text{pers:dage}, '75-79y', \text{death:cause}=k) = 0.012$   
 $\text{query}(\text{pers:dage}, '85-89y', \text{death:cause}=k) = 0.0012$   
 $\text{query}(\text{pers:dage}, '75-79y', \text{death:cause}=r) = 0.02$   
 $\text{query}(\text{pers:dage}, '85-89y', \text{death:cause}=r) = 0.114$

## What is the data about? – Model Theoretic

**Model(1)**  
`earthquake=yes,`  
`burglary=no,`  
`alarm=?`,  
`marycalls=yes,`  
`Johncalls=no`



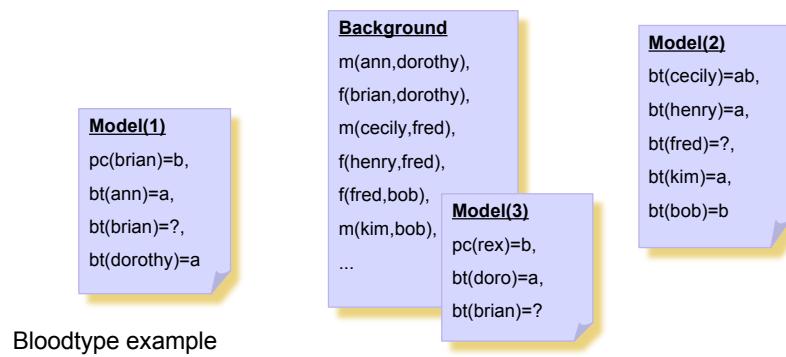
**Model(2)**  
`earthquake=no,`  
`burglary=no,`  
`alarm=no,`  
`marycalls=no,`  
`Johncalls=no`

**Model(3)**  
`earthquake=?`,  
`burglary=?`,  
`alarm=yes,`  
`marycalls=yes,`  
`Johncalls=yes`

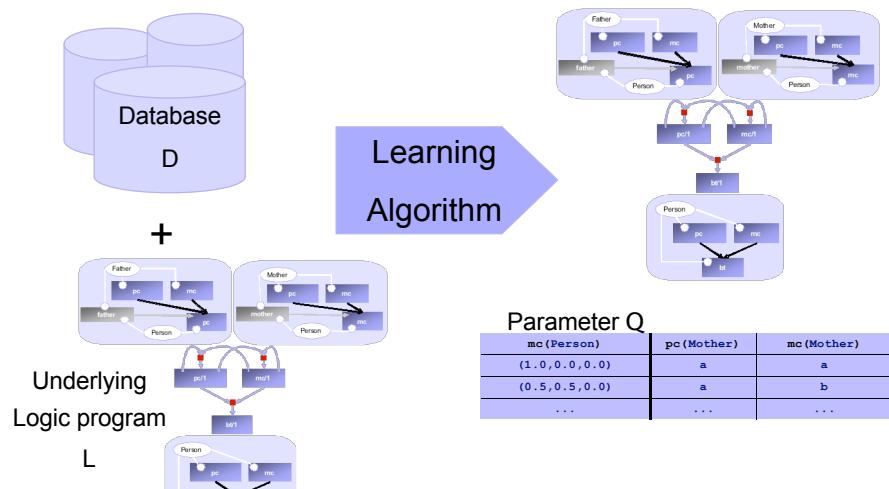
## What is the data about? – Model Theoretic

Data case:

- RV specified = (partial) Herbrand interpretation
- Aking to „learning from interpretations“ (ILP)



## Parameter Estimation – Model Theoretic



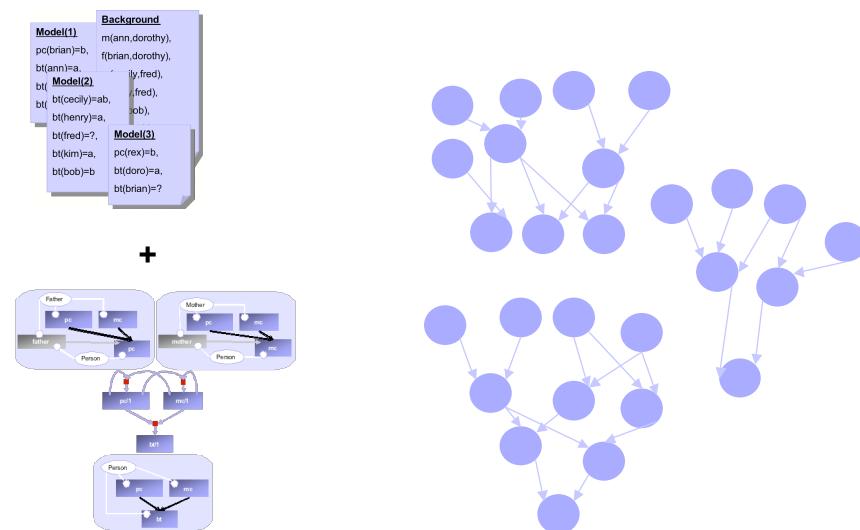
## Parameter Estimation – Model Theoretic

- Estimate the CPD q entries that best fit the data
- „Best fit“: ML parameters  $q^*$   

$$q^* = \operatorname{argmax}_q P(\text{ data} | \text{ logic program}, q)$$

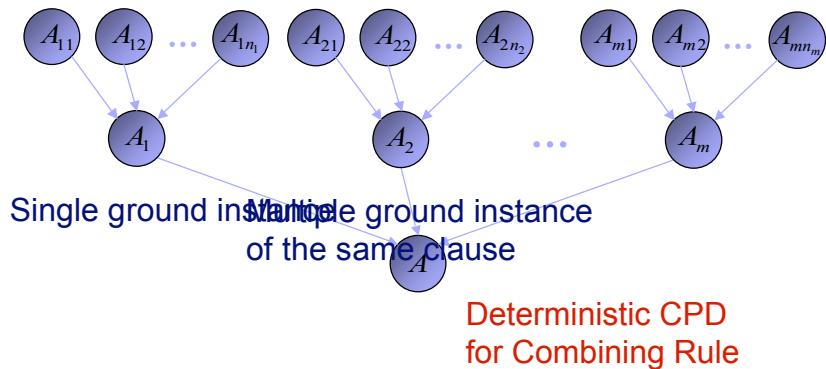
$$= \operatorname{argmax}_q \log P(\text{ data} | \text{ logic program}, q)$$
- Reduces to problem within Bayesian networks:  
given structure,  
partially observed random variables

## Parameter Estimation – Model Theoretic

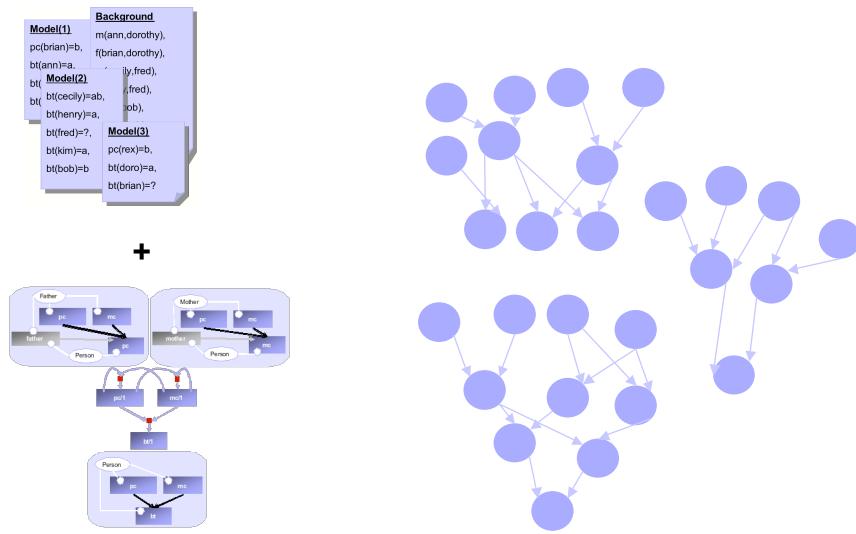


## Excuse: Decomposable CRs

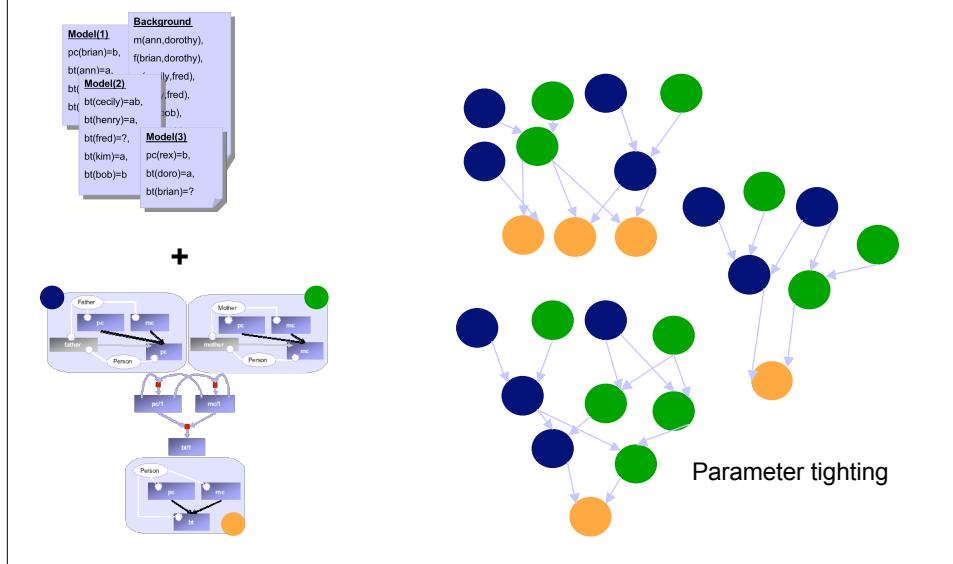
- Parameters of the clauses and not of the support network.



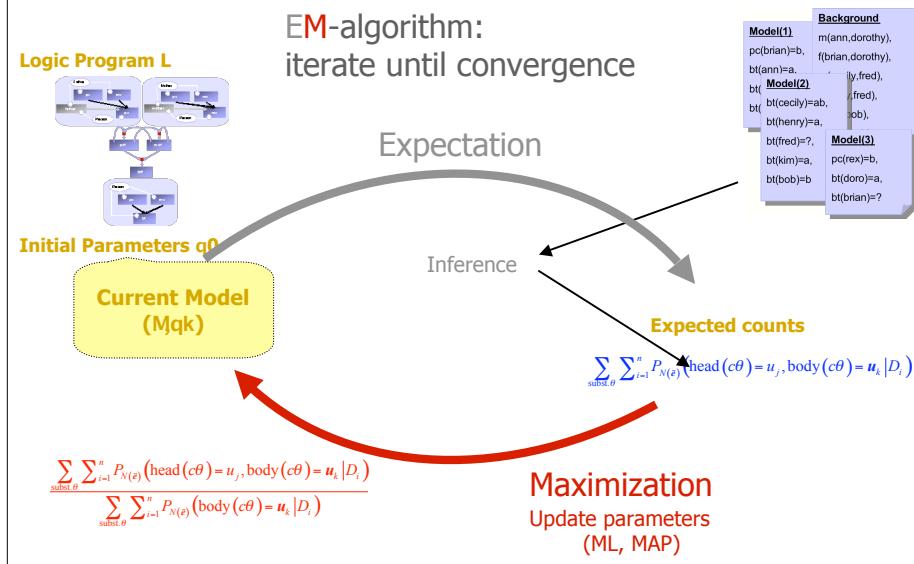
## Parameter Estimation – Model Theoretic



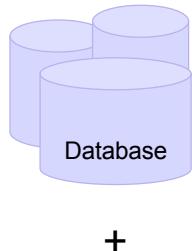
## Parameter Estimation – Model Theoretic



## EM – Model Theoretic

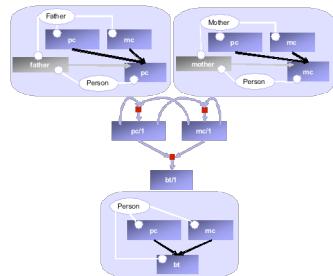


## Model Selection – Model Theoretic



+

Learning  
Algorithm



Language:

Bayesian  $bt/1, pc/1, mc/1$

Background Knowledge:

Logical  $mother/2, father/2$

$mc(Person)$	$pc(Mother)$	$mc(Mother)$
(1.0, 0.0, 0.0)	a	a
(0.5, 0.5, 0.0)	a	b
...	...	...

## Model Selection – Model Theoretic

- Combination of ILP and BN learning
- Combinatorial search for hypo  $M^*$  s.t.
  - $M^*$  logically covers the data D
  - $M^*$  is optimal w.r.t. some scoring function score, i.e.,  $M^* = \operatorname{argmax}_M \text{score}(M, D)$ .
- *Highlights*
  - *Refinement operators*
  - *Background knowledge*
  - *Language bias*
  - *Search bias*

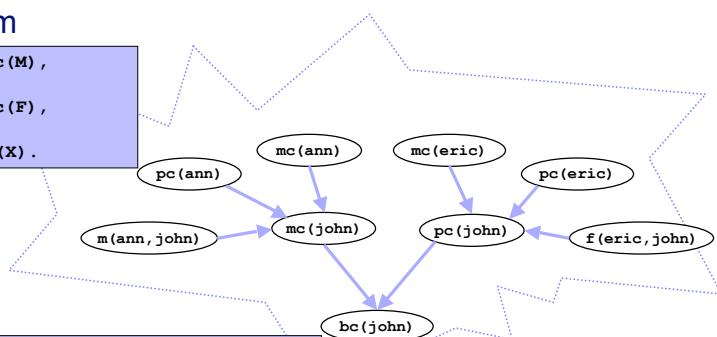
## Refinement Operators

- Add a fact, delete a fact or refine an existing clause:
- Specialization:
  - Add atom
  - apply a substitution { X / Y } where X,Y already appear in atom
  - apply a substitution { X / f(Y<sub>1</sub>, ..., Y<sub>n</sub>) } where Y<sub>i</sub> new variables
  - apply a substitution {X / c} where c is a constant
- Generalization:
  - delete atom
  - turn ‘term’ into variable
    - p(a,f(b)) becomes p(X,f(b)) or p(a,f(X))
    - p(a,a) becomes p(X,X) or p(a,X) or p(X,a)
  - replace two occurrences of variable X into X<sub>1</sub> and X<sub>2</sub>
    - p(X,X) becomes p(X<sub>1</sub>,X<sub>2</sub>)

## Example

### Original program

```
mc(X) | m(M,X), mc(M),
pc(M).
pc(X) | f(F,X), mc(F),
pc(F).
bt(X) | mc(X), pc(X).
```



### Data cases

```
{m(ann,john)=true, pc(ann)=a, mc(ann)=?,
f(eric,john)=true, pc(eric)=b, mc(eric)=a,
mc(john)=ab, pc(john)=a, bt(john) = ? }

...
```

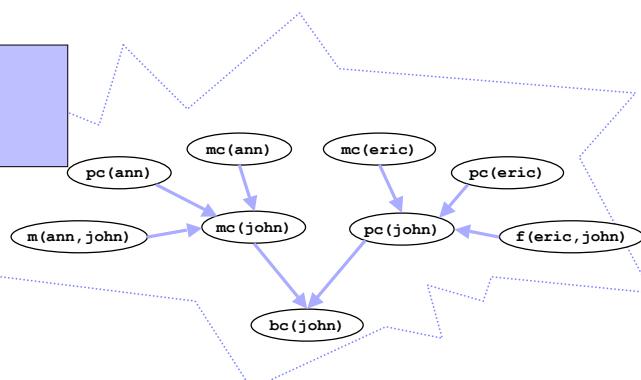
## Example

Original program

```
mc(X) | m(M,X), mc(M),
pc(M).
pc(X) | f(F,X), mc(F),
pc(F).
bt(X) | mc(X), pc(X).
```

Initial hypothesis

```
mc(X) | m(M,X).
pc(X) | f(F,X).
bt(X) | mc(X).
```



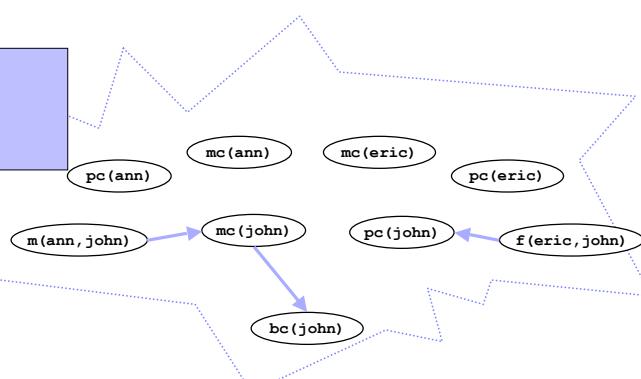
## Example

Original program

```
mc(X) | m(M,X), mc(M),
pc(M).
pc(X) | f(F,X), mc(F),
pc(F).
bt(X) | mc(X), pc(X).
```

Initial hypothesis

```
mc(X) | m(M,X).
pc(X) | f(F,X).
bt(X) | mc(X).
```



## Example

Original program

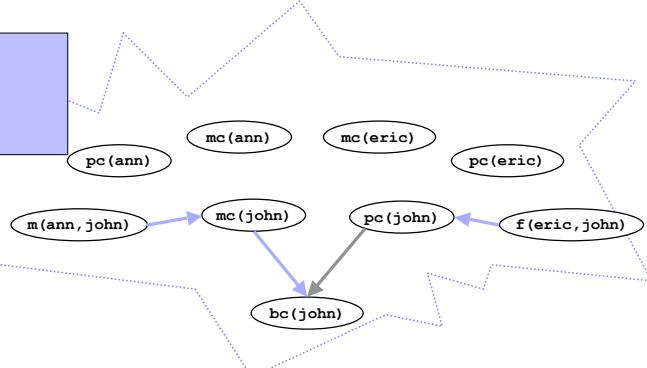
```
mc(X) | m(M,X), mc(M),
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pc(X) | f(F,X), mc(F),
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bt(X) | mc(X), pc(X).
```

Initial hypothesis

```
mc(X) | m(M,X).
pc(X) | f(F,X).
bt(X) | mc(X).
```

Refinement

```
mc(X) | m(M,X).
pc(X) | f(F,X).
bt(X) | mc(X), pc(X).
```



## Example

Original program

```
mc(X) | m(M,X), mc(M),
pc(M).
pc(X) | f(F,X), mc(F),
pc(F).
bt(X) | mc(X), pc(X).
```

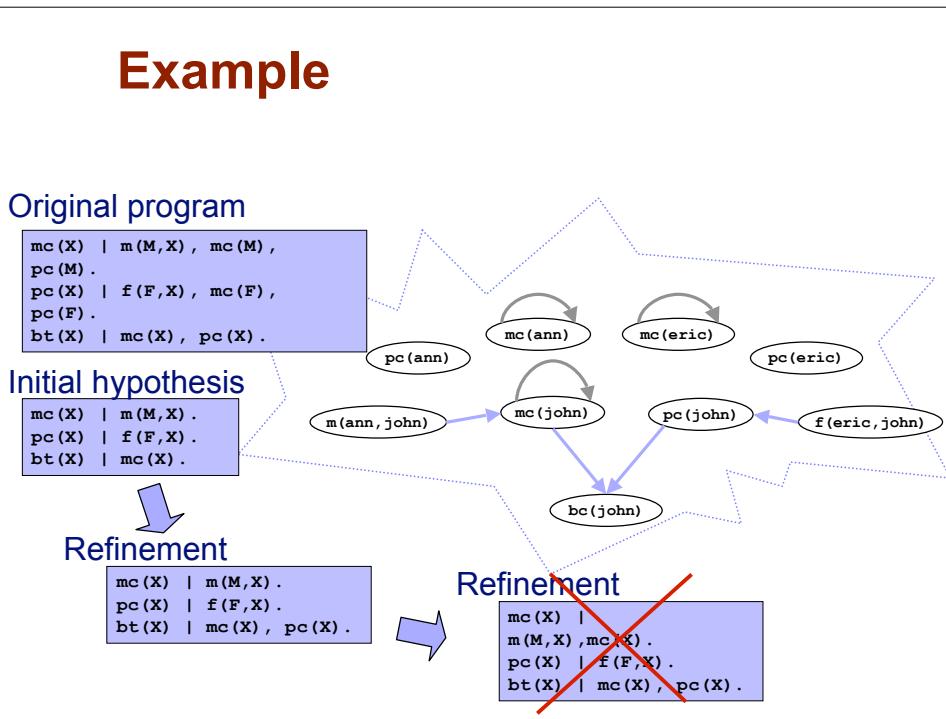
Initial hypothesis

```
mc(X) | m(M,X).
pc(X) | f(F,X).
bt(X) | mc(X).
```

Refinement

```
mc(X) | m(M,X).
pc(X) | f(F,X).
bt(X) | mc(X), pc(X).
```

Refinement

~~```
mc(X) |
m(M,X), mc(X).
pc(X) | f(F,X).
bt(X) | mc(X), pc(X).
```~~


## Example

Original program

```
mc(X) | m(M,X), mc(M),
pc(M).
pc(X) | f(F,X), mc(F),
pc(F).
bt(X) | mc(X), pc(X).
```

Initial hypothesis

```
mc(X) | m(M,X).
pc(X) | f(F,X).
bt(X) | mc(X).
```

Refinement

```
mc(X) | m(M,X).
pc(X) | f(F,X).
bt(X) | mc(X), pc(X).
```

Refinement

```
mc(X) |
m(M,X), pc(X).
pc(X) | f(F,X).
bt(X) | mc(X), pc(X).
```

## Example

Original program

```
mc(X) | m(M,X), mc(M),
pc(M).
pc(X) | f(F,X), mc(F),
pc(F).
bt(X) | mc(X), pc(X).
```

Initial hypothesis

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mc(X) | m(M,X).
pc(X) | f(F,X).
bt(X) | mc(X).
```

Refinement

```
mc(X) | m(M,X).
pc(X) | f(F,X).
bt(X) | mc(X), pc(X).
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Refinement

```
mc(X) |
m(M,X), pc(X).
pc(X) | f(F,X).
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```